

FIRST FOR

THE UK'S **OFFICIAL** NINTENDO⁶⁴ MAGAZINE

NINTENDO⁶⁴



Nintendo[®]

M A G

WARNING!

**THIS BOOK CONTAINS
EVERYTHING ABOUT...**

- ★ **Accessories**
- ★ **Every game for '98**
- ★ **How the N64 works**
- ★ **The 30 games for Crimbo**

WIN!

**Every N64
game for 98!**

SMASH 'N' GRAB!

**FREE! YOUR COMPLETE GUIDE TO THE NINTENDO 64
AND ITS AWESOME GAMES**

PLUS!

YOUR ULTIMATE BUYER'S GUIDE FOR NINTENDO 64...



DIDDY KONG RACING



TOP GEAR RALLY



GOLDENEYE 007



ICY TOWER WARS

**NINTENDO 64
CONSOLE ONLY
£99.99**

N64: THE FASTEST MOST POWERFUL GAMES CONSOLE ON EARTH!

WELCOME TO THE WONDERFUL WORLD OF NINTENDO!

Well done! By picking up this FREE book you've moved one step closer to the awesome world of N64. Maybe you've been a fan of Nintendo's consoles for years or perhaps you've just caught a glimpse of the N64 on TV. Either way it doesn't matter. The important thing is that you have this book in your hand. Its contents deliver you all the information you're going to need, from setting up the console through to information and shots of every game available now and for the next 12 months. At the Official Nintendo Magazine, we hope you enjoy this book just as much as you're going to enjoy your Nintendo 64.

Simon Clays, Editor
Official Nintendo Magazine

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Next year is going to be a bumper year for N64 software. Find out exactly what you're gonna be playing in 1998.



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How your pad works and all the official add-ons you can buy. Now you'll know your Rumble Pak from your Memory Pak.



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Next year sees the arrival of Nintendo's ultimate add-on; the 64DD. Check out the long-term future of console gaming.



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Enter the competition on the back-cover of this N64 booklet and WIN every official Nintendo game for 1998!



WHAT'S IN THE BOX FOR ME?



The world's most powerful console boasts an awesome array of chips 'n' components, but what does it all amount to?

THE MAD PROCESSOR!		RESOLUTION	
CPU 64bit RISC based processor running at 94 MHz.		256x224 and 640x480 modes.	
CO-PROCESSORS Sound and graphics processor with incorporated custom pixel drawing chip.		MEMORY RAMBUS D-RAM 36Mbit.	
		COLOUR 32bit RGBA pixelcolour frame buffer support with 21bit colour video output.	
N64 FEATURE	WOT IT MEANS...		
THE FASTEST MOST POWERFUL CONSOLE ON EARTH	A 1000 times more power than the Moon landing computer. FACT! Apollo 11 CPU; 500,000 ops per sec, N64 CPU; 656,500,000.		
ANALOGUE CONTROLLER	Nintendo 64 is unique by the virtue that you've analogue control. Giving you precise 360° control straight from the box.		
TRUE 3D WORLDS	Z-Buffering, Trilinear Mip-Map Interpolation and Anti-Aliasing help generate 3D worlds that take your gaming to a new high.		
MULTI-PLAYER CAPABILITY	The only machine with four joypad ports grants simultaneous multi-player action. Again, straight from the box.		
SILICON SPEED	N64'S cartridge based, so you get your gaming action immediately. You'll never be waiting around with the 32bit console boys!		



WHAT'S OUT FOR NINTENDO 64?

Since its UK launch on March 1 this year a flock of software has hit the high street. Let's kick-off with the biggest surprise of 1997. Meet the simian shape of Diddy Kong Racing.



GAME: **DIDDY KONG RACING**

BY: **NINTENDO**

PLAYERS: **1-4**

RUMBLE PAK NO MEMORY PAK NO



TRAINS 'N' BOATS AN' ER, HOVERCRAFT?

That's right, the cutesy race action can take place in three vehicles of your choice. Take to the skies in a squadron of planes, emulate Mario in karts or take to the high seas in hovercraft!



GIVE ME LAND LOTS OF LAND...

Unlike the more linear nature of Mario Kart, Diddy or whosoever you choose, has the freedom to roam around the Diddy Kong Racing world and actually select where they fancy racing. Once selected, your job is to win enough balloons to qualify for the next course or world.



DIDDY



TIMBER



PIPSY



BANJO

WORLD'S APART

DKR features three massive worlds and a secret world with loads of extra tracks. While we can't show you shots of the secret world, have a gander at these spectacular levels and look forward to the day when it's your turn.



BOSS-TING!

To get anywhere in DKR you've got to face da boss. Each world has its very own head honcho who you have to race against. However once beaten, he'll throw down the gauntlet and new in-game challenges.

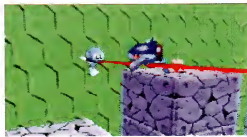
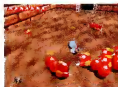


NINTENDO 64 PLAYLIST

GAME:	CHAMELEON TWIST
BY:	OCEAN
PLAYERS:	1-4
RUMBLE PAK	NO
MEMORY PAK	NO



As well as Diddy Kong Racing, Ocean released news of another N64 game that'd make the Christmas rush. Meet Chameleon Twist a bizarre platformer with a difference...



CONKER



BUMPER



TIPTOP



KRUNCH



WHAT'S OUT

NINTENDO 64 PLAYLIST

GAME: **LYLATWARS**

BY: **NINTENDO**

PLAYERS: **1-4**

RUMBLE PAK **YES** MEMORY PAK **NO**

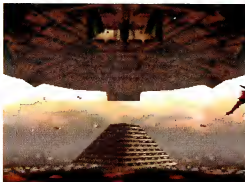


When you've as much power as the Nintendo 64, detailed space shooters and sims are easy...



THE BEST SHOOT-'EM-UP... EVER

We said we loved this game in ONM#57, and our huge 93% confirms that the romance is still as strong as the first day we first clapped eyes on LylatWars. If you're interested in blowing things up, you MUST NOT miss this game!



ABOVE This Independence Day level sees a giant enemy saucer attack a colony installation!

IT'S LIKE A MOVIE

Gawp at this shot and cream! LylatWars has some of the best cinematic openings ever to appear in a vid game and they all link fluidly to the in-game action. Truly brilliant.



FOUR MORE?

The four-player fest continues! Take to the skies, drive a tank or, if you've received enough medals, fight it out on foot.



ABOVE Feel the rumble as another huge boss lumbers on-screen!





A ROYAL AIR FORCE

Like most things in life, you need the right tool for the right job. Hey, let's have a butchers inside the PilotWings 64 Workmate. Cool! A hanglider to explore the islands and swoop around in.



FLIGHT PW64 TO THE ISLANDS

There's four massive, gloriously detailed worlds to challenge and explore. Why waste words when there's cool piccies...



CRESCENT



EVER-FROST



HOLIDAY



LITTLE STATES



NINTENDO 64 PLAYLIST

GAME: PILOTWINGS 64

BY: NINTENDO

PLAYERS: 1

RUMBLE PAK NO **MEMORY PAK** NO



ABOVE There's also a jelpack and gyrocopter to get to grips with in PilotWings 64.

UP, UP AND AWAY

Gorgeous is the only way to describe PilotWings 64 and if you've ever dreamed of soaring through the skies, then here's where it'll happen. The basic idea is to win medals by completing airborne tasks in a variety of craft. Once you've passed the tests you'll be entitled to enjoy a variety of bonus sub-games.

FREE AS A BIRD

Okay, you've got to master the 3D Stick, but you've also gotta select the right pilot...



LARK



ROBIN



IBIS



KIWI



GOOSE



HAWK

NINTENDO 64 PLAYLIST

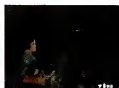
GAME: **GOLDENEYE 007**

BY: **NINTENDO**

PLAYERS: **1-4**

RUMBLE PAK YES MEMORY PAK NO

Corridor adventures are really popular. The N64 pushes 'em further with multi-player mayhem!



ABOVE Bond jumps off the side of a huge Russian dam to his er, safety?

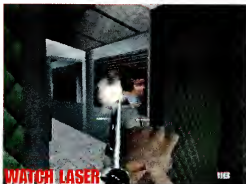
SO PLEASED TO MEET YOU MR. BOND

Rare, the powerhouse of English Nintendo development, have pulled it off again. Goldeneye 007 is the definitive 3D shooter currently available for our hallowed hardware. Hey, we don't give a whopping 94% away for nought ya know!



LIFE IN THE FAST LANE

As you know Mr. Bond has a taste for the exotic. The game, following the plot of the movie, is very much in the same vein. Flip as you control Bond in a tank, thrill as you bungee off the side of a dam, and watch yer trousers when Xenia starts helping!



WATCH LASER



BIG HEAD MODE



PAINTBALL MODE

ABOVE Once you've completed the game, different cool cheats become available.

ZOOM... YOU CHASE THE DAY AWAY

Coolest of cool is the sniper rifle. Select the aiming reticle... zoom and then BANG! The unsuspecting guard lies prostrate with a hole in his bum! Alternatively, charge at him madly with two guns blazing.



LICENCE TO HURT

The complete game comes with more options than one of Q's Bond cars. But occasionally even the bestest British kit can't get you off the hook and you take hits. The shot above shows Bond taking the full impact of an explosion.



ARMED AND DANGEROUS?

For anyone who's never had the Doom experience, the basic premise is to make your way around 3D levels in search of coloured keys that help you get through level exits. And boy do you wanna escape! The Doom world is just full of nasties eager to eat you.



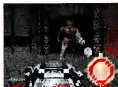
NINTENDO 64 PLAYLIST

GAME: DOOM 64

BY: GT INTERACTIVE

PLAYERS: 1

RUMBLE PAK NO **MEMORY PAK** YES



PLAY DOOM NO GLOOM!

The game that heralded the first-person brawl comes to N64 equipped with a new engine, beautifully solid graphics and a whole new level structure. Doom fans should definitely invest.

IS THAT A GUN IN YOUR POCKET?

To kill the huge quantity of monsters that roam around Doom 64 world you're gonna need some serious hardware. Check out the hardware...

EVEN MORE DEATH

Fancy fifty ways to kill and maim the evil aliens that are ransacking the West Coast of America. Well, just grab a hold of some of this lot...



DUKE OF DEATH

The PC version of Duke was a huuuuge hit both sides of the Atlantic. Now it's time for this comedy carnage affair to hit the Nintendo 64. The difference being, we get Duke in über 3D with massive polygon bosses to rip up. It's no wonder Duke got our Essential Buy award!



GAME: DUKE NUKEM 64

BY: GT INTERACTIVE

PLAYERS: 1-4

RUMBLE PAK NO **MEMORY PAK** YES



KILL YOUR FRIENDS!

What do you wanna do? Sit and kill polygons all night or dispatch a group of mates in two-player split-screen or multi-player modes. There's a host of ways to play and all the Duke levels to battle it out in. Plus, practically every weapon that's in the game. Awesome!

NINTENDO 64 PLAYLIST

GAME: SUPER MARIO 64

BY: NINTENDO

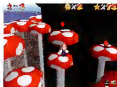
PLAYERS: 1

RUMBLE PAK NO **MEMORY PAK** NO



STAR! THAT'S WHAT THEY CALL YOU

If you owned a Super NES and thought the Mario games were hot, get ready to get burnt. Super Mario 64 is an awesome show of gaming genius blended with the pure brute power of the N64. The result is breathtaking and unlike anything you'll ever have seen before. On release it topped the gaming charts for weeks and some six months later is still up there. Believe us, this game should be top of your MUST HAVE list.



WHAT'S A MAZZA?

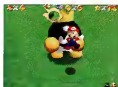
Your aim is to collect Power Stars across a host of mad worlds and find the coins that litter the levels. Collect 100 and you'll discover other stars.



ABOVE Yep, it's the hero himself. The greatest in history.



ABOVE Meet friendly polygon penguins.



ABOVE RIGHT Mario gets chucked by none other than King Bob-omb. Ouch me back!

CONTROL FREAK

Controlling our plumber friend is a real treat. He leaps, he bounds, he stamps and punches. Mario is surely the most controllable character ever! Plus, as you get further into SM64, new moves become available to your nimble fingers.

BOSS

SM64 features some of the biggest bosses to grace a console. Fight this bunch at your peril.





FOUR CAN PLAY THAT GAME

At its very best Mario Kart 64 is played with a bunch of mates and a crock of controllers. You can choose from one of eight Nintendo stars who are roughly divided into three classes of racer...

THE HEAVIES

Fast top speeds, sluggish acceleration and fat backsides for cool cornering.



THE MIDDLES

Good starter characters with a nice balance of acceleration coupled with steady handling.



THE LIGHTS

Fastest off the blocks but blighted by poor top end and a tendency to get bashed by the big guns.



NINTENDO 64 PLAYLIST

GAME: MARIO KART 64

BY: NINTENDO

PLAYERS: 1-4

RUMBLE PAK NO MEMORY PAK NO



BACK ON TRACK

Anyone who sweated stars, skids and shells playing the 16bit original of Super Mario Kart will know just what potential an N64 version could have. Nintendo didn't disappoint and we duly awarded it 90%.

SIXTEEN COURSE MEAL

With over 16 courses to race you're gonna have your work cut out keepin' your cart on track.



LUIGI RACEWAY

An easy oval for beginners to get to grips with the karts and an ideal time to check out power-ups.



TOAD TURNPIKE

This busy highway is cram-packed with rush-hour traffic. And all the power-ups are tucked away



BOWSER'S CASTLE

Typical Bowser to fill his castle full of traps! Full of tight corners and nasty Thwomps, this course is bad.



DK'S JUNGLE RACEWAY

More monkey business as this track transports you into the Everglade. Narrow and full of stone throwing nasties.



NINTENDO 64 PLAYLIST

GAME: **TOP GEAR RALLY**

BY: **NINTENDO**

PLAYERS: **1-2**

RUMBLE PAK: **YES** MEMORY PAK: **YES**

Any self-respecting console needs decent racin' games. Meet the front row of the grid...



SEGA RALLY BEATER?

Ever since the first shots appeared, Top Gear Rally has been on the same wanted list as Goldeneye 007 and LylatWars. Well, now it's here and speeding towards the chequered flag in first place receiving a stonkin' 89% from ONM.



ABOVE You're in 20th place and you've a hell of a lot of work to do if you're gonna win.



ABOVE The usual vast amount of race options are available to your speed craving brain.



YER A FLIPPIN' CHEAT...

Most of the tracks feature sneaky shortcuts that'll send you streaking ahead of the other racers. But watch out 'cos one bit of bad handling or poorly timed piece of cornering and you'll be in a spin and completely lost. Ah well, there's always the reset button.

DRIVIN' ME CRAZY

What self respectin' racer wouldn't boast a host of ways to thrash yer motor? Not Top Gear Rally that's for sure...

ALWAYS TAKE THE WEATHER

Just like real life rallying, the weather has a habit of changing on you. TGR doesn't disappoint and offers you a host of crazy conditions.



The opening section is reminiscent of the N64's Cruisin' USA.

The circuit then rushes through an old abandoned city.



Now you're into the heat of the desert and in dire need of a drink.

Hot air balloons pass over the track, but not low enough to hit you.



ABOVE The MRC racer skids as it rushes into a snow section. Fetch the ice-chains.

TWO CAN PLAY THAT GAME

Like most Nintendo 64 games you can split the screen, invite a mate over and race for the line. You can race on any of the tracks and, once you've won gold in one-player, race the tracks in reverse.



NINTENDO 64 PLAYLIST

GAME:	MRC
BY:	OCEAN
PLAYERS:	1-2
RUMBLE PAK	YES
MEMORY PAK	YES



TUNE DAT MOTA

In a Max Power style-e, you can pop into Halfords and choon that car up. Grab yer spanner and adjust your tyres, gears, brakes, suspension and even the colour of your spoiler!

TRACK ATTACK

The tracks in MRC see you revving around a variety of terrains. Glimpse to your left and gawp at a couple of 'em...

WHAT? REAL CARS...

Yep, as well as offering you a host of familiar in-game options, Lambo 64 also grants you the right to drive some of the most luxurious motors.



GAME:	LAMBORGHINI 64
BY:	NINTENDO
PLAYERS:	1-4
RUMBLE PAK	NO
MEMORY PAK	YES

YOU'LL NEED MULTI-GRAIN FOR MULTI-PLAY...

It's great to see so many developers using the multi-play facility of the N64. Lamborghini 64 is no exception, boasting a two and four-player mode to race.



IT'S THE PITS

What kinda car doesn't have a pit crew? Not a flippin' Lambo that's for sure. Any bother then these guys above are sure to help.

CHECK MY OVERTAKING...

Driving a car of such class is a rare luxury for any punter. Might as well admire your new movie star status and look at your finest moments in Replay mode (above right).

N WHAT'S OUT

NINTENDO 64 PLAYLIST

GAME:	ISS 64
BY:	KONAMI
PLAYERS:	1-4
RUMBLE PAK	NO
MEMORY PAK	NO

Sports sims are always popular, let's take a look at the current crop up for Sky coverage...



ABOVE Only in ISS64 has the elation of scoring a goal been visualised in such an exciting manner.

CELEBRATE GOOD TIMES!

It's good to score. The rush of blood, the adoration of the crowd and the two grand bonus from the boss isn't bad either! ISS64 features the very best goal celebrations ever committed to a console...

GAME:	WAVRACE 64
BY:	NINTENDO
PLAYERS:	1-2
RUMBLE PAK	NO
MEMORY PAK	YES



TRICKS OF MY TEARS...

It's not just speeding across the briny you know, WaveRace 64 also asks you to perform stunts.

FOOTBALL FOOTBALL

ISS64 is undoubtedly the best football game ever produced for any system, anywhere. After visiting Japan to meet Konami designers, Major A, we were absolutely sure of the whopping 93% we awarded this footy classic.



ABOVE Follow the numbers in sequence and you'll see the Brazilian overhead flick!

BASKET CASE

The neat balance of simulation and playability allow you to pull off some real Brazilian stuff... once yer good enough. ISS64 is full to the brim with tricks, feints and even a load of trips 'n' pushes.

TWO PLAY OR NOT TO PLAY

The coolest way to get wet is to plug in another pad and take on a fellow jetbiker in two-player mode. Awesome and completely playable.



WATER OFF A CONSOLE'S BACK

Only the N64 has the power to recreate the real feel and inertia of water and tides. The blend of tricks and two-player action washed us away and left us in no doubt of our 92% score.





FOUR-PLAYER

NINTENDO 64 PLAYLIST

GAME: WAYNE GRETZKY

BY: GT INTERACTIVE

PLAYERS: 1-4

RUMBLE PAK NO MEMORY PAK YES



FIGHTING



FIRE PRO WRESTLING



HOLIDAY ON ICE!

Top 3D graphics and über playability forced ONM to award GT's Ice Hockey fest a chock-busting 84%. If you're after a fast-paced battle of slidey stick smashing action then Gretzky is well worth your wonga. Definitely the very best puck-fest on any console.



GAME: NBA HANGTIME

BY: GT INTERACTIVE

PLAYERS: 1-4

RUMBLE PAK NO MEMORY PAK YES



GAME: FIFA 64

BY: ELECTRONIC ARTS

PLAYERS: 1-4

RUMBLE PAK NO MEMORY PAK YES



IT CAME FROM DOWNTOWN!

Okay, it doesn't flex the muscle of the Nintendo 64, but NBA Hangtime features some cool features and is a pretty accurate conversion of the Midway coin-op. It also boasts a really playable two-player mode, a host of weird tricks and features all the NBA's brightest stars.



MORE SERIOUS THAN LIFE?

Continuing the illustrious FIFA brand the N64 conversion offers you more options than practically any other football title. Nowhere near as playable as ISS64, but if you've enjoyed previous versions of FIFA, this could be just the game for you.





WHAT'S OUT

NINTENDO 64 PLAYLIST

GAME: **SHADOWS O.T.E.**

BY: **NINTENDO**

PLAYERS: **1**

RUMBLE PAK **NO** MEMORY PAK **NO**



What better way to send your mind soaring than plugging in your N64 and tripping through time!



FEEL THE FORCE

Only the N64 could truly recreate the feel of the Star Wars trilogy. A blend of 3D visuals and mission variety, SOTE rockets you into the Moonboots of Luke's bodyguard, Dash Rendar. We awarded SOTE a steady 86%, but if you're any kind of Star Wars fan then add an extra 5%.

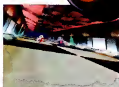


GAME: **EXTREME G**

BY: **ACCLAIM**

PLAYERS: **1-4**

RUMBLE PAK **YES** MEMORY PAK **YES**



TRACKS OF MY TEARS...

Extreme G features 12 incredibly fast hi-tech courses to race around. Feel the buzz.

FOUR CAN PLAY THAT GAME!

The coolest way to get yer rocks off is to plug in another three pads and take on fellow bikers in multi-player mode.



ABOVE Multi-player Extreme G looks the very best way to experience this adrenalin rush.





RAMDOZER

ABOVE The Ramdozer attempts to clear a block out of the way of the oncoming nuke-truck.

AND NOW FOR SOMETHING COMPLETELY DIFFERENT...

Rare's Blast Corps must be one of the most unusual games to emerge on any console. It's a puzzler, it's got strategy and it's got action. At ONM we loved it and BC fell short of our Essential Buy award by just 3%. If you fancy something slightly more cerebral and would enjoy stopping dodgy nuclear transporters from blowing the neighbourhood into atoms, this is the game for you.



NINTENDO 64 PLAYLIST

GAME:	BLAST CORPS
BY:	RARE
PLAYERS:	1
RUMBLE PAK	NO
MEMORY PAK	YES



I-BOMB



SKYFALL

DAMN AND BLAST

As one of the Blast Corps there's a wealth of vehicles, RVs and mechs at your disposal. Hey, it's a dirty job but... ah, check a few out above.

SECRETS GALORE

But it's not about flattening buildings to secure a path for the wayward wagons, there's a bunch of hidden scientists to find too. After you've rescued all six boffins, then secret levels become available.

OH NO! IT'S THE CHRONO

Turok's quest is to find pieces of a weapon called the Chronosceptre. You'll need all of the pieces to defeat the head honcho and complete the game.



FUSION CANNON



GRENADE LAUNCHER



'ALIEN WEAPON'



GUNS 'N' DINOS

Turok is crammed to its prehistoric clouds with power weapons to find and monsters to kill with 'em. Some of the bosses, especially the T-Rex, are the finest to be seen on a console. It's truly great to bring them to their now extinct knees with a savage blow from one of your power weapons.



GOOD OL' TUROK

Comic hero, Turok, has it all on N64. Great graphics, stunning effects, attention to detail and an engrossing plot. When we exclusively reviewed it a while back, its blend of platform jumping and out-'n'-out gung-ho blasting left us in no doubt of its 95% rating. It still remains a complete Jurassic lark.

NINTENDO 64 PLAYLIST

GAME: **MK TRILOGY**

BY: **GT INTERACTIVE**

PLAYERS: **1-2**

RUMBLE PAK **NO** MEMORY PAK **NO**



The Nintendo 64 has the power to deliver the very best in fighting action. Here's what's out...



CHARACTER ANALYSIS

You want all the ingredients of the Mortal Kombat series? You got it. You want 26 characters to choose from (including all your faves) and some secret ones an' all. You got it! If you're into Mortal Kombat, then this is the conversion for you.



THE 'ALITIES' ARE BACK!

Yep, the hallmark MK-alities are back in full effect. Look up and left at a few of them...

ULTIMATE INFO

NO PLAYABLE CHARACTERS	26
HIDDEN FIGHTERS	2+
KOMBOS	YES
RUNNING	YES
KOMBAT KODES	YES

GAME: **KI GOLD**

BY: **RARE**

PLAYERS: **1-2**

RUMBLE PAK **NO** MEMORY PAK **NO**



THE GOLDEN HOUR...

This arcade and Super NES classic made the move to N64 with ease. Released in June, KIG received a punchy 84% and wouldn't look out of place in any fight fan's collection. While it doesn't really push the Nintendo's hardware it outclasses the arcade versions completely.

THE MAGNIFICENT SEVEN

KI Gold gives you seven different ways to play, including Tournament, Arcade and Training.

SPECIAL FX

Some of the effects used in Killer Instinct Gold attacks are absolutely awesome. Put yer dukes on and clock the shots.



THEATRE OF DEATH

If you've got to fight, then you might as well square up in some sexy locations. KI Gold has tons...



Check out this awesome Brutality as Stryker kicks ass. Poor Syndel gets it right in the chops!

ONM'S TOP FIVE MUST BUYS

1. Diddy Kong Racing
2. Goldeneye 007
3. Super Mario 64
4. Lylat Wars
5. International Superstar Soccer 64



OTHERS TO CONSIDER...

We've only got so much space to show you exactly how good Nintendo 64 games are. Here's a list of those games we didn't have space for. All of these'll be in your local Nintendo thrill emporium before New Year.

BOMBERMAN 64

Hudsonsoft's explosive hero blasts onto Nintendo 64. A blend of 3D platforming and multi-player mayhem.



MISCHIEF MAKERS

The conversion's finished and this zany, but very engrossing platformer should bounce in before Xmas.



CLAYFIGHTERS 63 1/3

The game that has a humorous little prod at Mortal Kombat arrives on the Nintendo 64's throwing wheel.



WARGOOS

Midway's 3D fighter blasts onto N64. The coin-op was big in the States and MK lovers should look out for it.



DARK RIFT

A blend of Killer Instinct and Mortal Kombat, Dark Rift's out in the States, but is still seeking a UK licence.



F1 POLE POSITION 64

Damon, Gerhard and the lads get ready for action in this officially sponsored exploration of Formula 1 racing.



NEXEN

The PC hit that takes you into the netherworld finally gets the Nintendo 64 treatment. After a fashion!





WHAT'S NEXT FOR NINTENDO N64?



GAME:	YOSHI'S STORY	AVAILABLE:	SUMMER '98
BY:	NINTENDO	RUMBLE PAK:	NO
STYLE:	PLATFORM	MEMORY PAK:	TBC

Anyone who's picked up a Super NES pad will know just how good the 16bit Yoshi was, and still is for that matter! But time moves on and so does technology, and now we've the amazing N64 sequel to look forward to. And boy is this gonna be a huge game!



LIGHTING FRIGHTENING!

Yoshi's Story takes full advantage of the Nintendo 64's hi-resolution mode. Take a glimpse at the graphical detail and sweet lighting effects in these shots and gasp with utter glee.



YOU'RE LIVE ON CAMERA 2

As Yoshi you must make your way around a multitude of trap and baddy infested levels. To help you on your quest you can zoom in out of the screen to see what nightmares lie ahead.

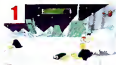


GAME:	SILICON VALLEY	AVAILABLE:	SPRING '98
BY:	BMG	RUMBLE PAK:	NO
STYLE:	PUZFORM	MEMORY PAK:	YES

The guys that brought you Lemmings and a host of other top titles return to Nintendo with another surreal gaming experience. This time we're off to an orbital space station and the mad world of Silicon Valley.

I DON'T GET IT

It's a top game, but not the easiest to convey in words. Follow these pics and all will become clear...



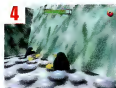
Evo begins the level and enters the body of a dead penguin killed by the evil Huskies.



He finds a castle and birds ready to revolt. But they need a code to lower a bridge.



The code's in three parts. Evo traps a terrified penguin for the first part.



The next code is held by a slightly braver penguin that Evo chats to.



Base tells Evo that Huskies are afraid of polar bears. Evo finds a dead one and enters.

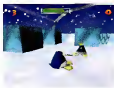


Now Evo's a big white bear he can kill all the nasty guardian huskies.



CRUELTY TO ROBOTS

Before you get all RSPCA on us and start screamin' that SV's cruel to animals, let us reassure you; they're not real. They are in fact robots. Meet the gang of hosts that you, as Evo, can occupy.



MACE: THE DARK AGE

BY: GT Interactive

OUT: Spring '98



MORTAL KOMBAT 4

BY: GT Interactive

OUT: Autumn '98



SUPER ROBOT SPIRITS

BY: Banpresto

OUT: Autumn '98



ROLE PLAYERS

MK MYTHOLOGY

BY: GT Interactive

OUT: Autumn '98



MAGIC CENTURY ETRAE

BY: T-HQ

OUT: Spring '98



GAME:	BANJO KAZOOIE	AVAILABLE:	SPRING '98
BY:	RARE/NINTENDO	RUMBLE PAK:	NO
STYLE:	PLATFORM	MEMORY PAK:	NO

When it comes to great Nintendo titles there ain't many better on planet Earth than Rare. Banjo Kazooie, one of their offerings for '98, is the new breed of N64 titles and could actually threaten Super Mario 64 in the best game ever slot.



BANJO

SPECIES: Big comedy honey bear
SKILLS: Running, claw swipe and forward roll
LIKES: Honey



ABOVE Banjo can collect musical notes as he travels around the levels. Finger-pickin' good!

KAZOOIE

SPECIES: Crested Boopull bird
SKILLS: Egg shooting, free flight and backflips
LIKES: Trill bird seed



BEAR NECESSITIES

Banjo's bird, Piccolo, has been kidnapped – in a DK style-e – and with the aid of his feathered friend, Kazooie, must rescue her. But it's gonna be tough 'cos there's 16 levels to battle through, each littered with secrets, mazes, traps and nasty bosses.

GAME:	MISSION: IMPOSSIBLE	AVAILABLE:	MARCH '98
BY:	OCEAN	RUMBLE PAK:	TBC
STYLE:	ACTION/ADVENTURE	MEMORY PAK:	YES

N64 gaming heads back to the movies with Ocean's Mission: Impossible licence. Back in May ONM visited San Francisco to check out the game's development. So far it's looking good...



ABOVE Tommy gets trottin' as the bar boy.



ABOVE When it's time to shoot, your view shifts inside Tom's noggin.

IN YOUR EYES

You play top Hollywood heart throb Tom Cruise on his quest to find out who's set him up. There's piles of puzzles and kit to help you and, if the going gets tough, weapons too.

GAME:	F-ZERO	AVAILABLE:	MIO '98
BY:	NINTENDO	RUMBLE PAK:	TBC
STYLE:	RACING	MEMORY PAK:	TBC

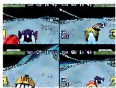
Another super NES classic gets the N64 treatment. And doesn't it look cool! It's already getting compared to WipeOut with bigger nads, and looks set to blow every other racer off the track into the pits. Fancy a spin?



ABOVE The camera zooms further out granting you a much wider view of the race.

A MULTITUDE OF FUN

Yep, like most top Nintendo titles, F-Zero comes equipped with a nifty multi-player option. Whether you've two, three or four mates, you'll be able to travel at speeds exceeding 700km/h. Only the N64 can do this!



POWER TO THE PEOPLE

F-Zero might well be getting the full N64 graphics gloss, but Nintendo haven't forgotten the classic elements that made the original such a fave. For example, the power bars that indicate damage have remained, as have the daring jumps and high-speed tricks you can perform. We can't wait to tell you all about this great game.



SPORTS SIMS FOR '98

NBA IN THE ZONE '98

BY: Konami

OUT: TBA



NFL QUARTERBACK CLUB

BY: Acclaim

OUT: Dec '97



WCW WRESTLING

BY: T+NQ

OUT: Jan '98



NAGANO WINTER OLYMPICS

BY: Konami

OUT: February '98



UEFA FOOTBALL

BY: Ocean

OUT: Summer '98



GAME:	CONKER'S QUEST	AVAILABLE:	SPRING '98
BY:	RARE	RUMBLE PAK:	TBC
STYLE:	PLATFORM	MEMORY PAK:	TBC

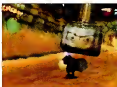
More über platform fun from Rare as you take control of woodland wannabes Conker the squirrel and Berri the chipmonk. Another second generation title, Rare have created a real cartoon feel and a character intelligence that sees your sidekick react to the action.



Conker wears a protective helmet to explore the abandoned mine.



The level's packed with traps and tricks. Just look at that swinging mallet.



As he gets closer Conker sees the mallet's face. What a bag of hammers!



CQ looks just like it's a cartoon. Awesome.

WORLD PARTY

There's four huuuge worlds to explore as you search for the 100 presents stolen by a bunch of heartless thugs. Each one is littered with squirrel hating baddies and nasty traps.

GAME:	LEGEND OF ZELDA 64	AVAILABLE:	AUTUMN '98
BY:	NINTENDO	RUMBLE PAK:	TBC
STYLE:	ROLE PLAYER	MEMORY PAK:	TBC

Does Zelda really need an introduction? Only if you've been in cryogenic sleep for a decade. Next year the Super NES role-playing classic's making the leap to N64...



ABOVE Taste sword, you lizard type nasty bad thing!



ABOVE The hero, Link, swipes at an oncoming baddy. Check out the effect on his sword!



ABOVE The camera angles in Legend of Zelda 64 switch giving the game more tention.



A LINK TO THE PAST

To become a true Nintendo star, you need pedigree. LoZ has appeared on every Nintendo format - even the GameBoy - and was a hit on each and every one of 'em. That's pedigree.

REALLY FIGHTING!

The main difference between LoZ64 and most current RPGs is the combat. On other formats the fighting cuts to turn-based action, whereas in LoZ64 the battles are in awesome real time.



ABOVE Just look at the lighting effects in CQ.



ABOVE In a Lone Ranger style-e, Link's horse rears up. The carrots must have done her good.



ABOVE Look at the facial detail on Link!

1



Link decides it's time to saddle up.

2



In a single bound Link's almost aboard.

3



No problem breaking this nag in then.

ACTION FOR '98

CASTLEVANIA 3D

BY: Konami

OUT: Autumn '98



HYBRID HEAVEN

BY: Konami

OUT: Autumn '98



ROBOTTECH

BY: GameTek

OUT: Jan '98



DRIVING THRILLS

REV LIMIT

BY: Seta

OUT: TBC



SAN FRAN RUSH DRIVIN

BY: GT Interactive

OUT: Jan '98





TOTAL CONTROL GAMING



Okay, so the machine's plugged in the wall, the power's surging through the N64's silicon veins and you've got the red glow of the power light beaming back at you. But what now?

PAUSE FOR THOUGHT

When the big N decided to push the frontiers of videogaming further they knew that the current posse of pads weren't up to it. So, they decided to give gamers a new system of console control...

EXPANSION PORT

Plug in your Memory Paks and Rumble Paks here to further your controller experience.

DIGITAL D-PAD

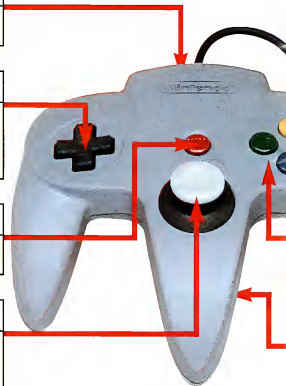
Located on the far-left of the pad, the digital D-Pad comes into its own on anything 2D, especially fighting games. Killer Instinct Gold and Mortal Kombat Trilogy are two fine examples.

START BUTTON

Rather obviously, this little button either starts or pauses the action.

ANALOGUE CONTROLLER

Nintendo's control centrepiece allows you full 360° control. What's more, the pad detects and responds to soft and hard movements. Without this control, games like Super Mario 64 wouldn't be possible.



BITZ 'N' PIECES

You've plundered the N64's box, you've finally felt the machine for the first time and got to grips with the controller. But with so many Nintendo titles fully optimising multi-play gaming, you're gonna need some extras to beat your mates and show off your Nintendo 64's power.

GAMES WITHOUT FRONTIERS

If you really want to push out into the future of videogaming, then this set of official Nintendo plug-ins will add even more depth to your N64 gaming.

SHOULDER BUTTONS

Extra action buttons to add even more control options. So far best used in games like Duke Nukem 64.

C BUTTONS

Used for punching and kicking in fighting titles, but more frequently used elsewhere to change the way you view the game you're playing.

ACTION BUTTONS

The classic Super NES blue and green buttons used for primary controls like shooting, jumping or accelerating.

Z-TRIGGER

A trigger button that sits neatly under the controller with extremely easy access for the left index finger. Most effectively used in Goldeneye 007 so far.

N64 PAD/COLOURED PADS

With so many multi-player titles out or on their way, you'd be a mug to overlook extra pads for pals.

Price: £29.99



RUMBLE PAK

This battery powered baby truly brings games to life. Whether it be the recoil of a gun, the impact of taking a hit or the rumble of an incoming boss, it's simply amazing!

Price: £14.99



MEMORY PAK

When you've battled hard against the denizens of evil the last thing you want is to do it again 'cos you've no save game to return to!

Price: £14.99



CARRY ON GAMING

Two words spring to mind; practical and cool. Feast your eyes on this range of helpful hold-alls and accessories. From Nintendo, for your Nintendo 64.



Nintendo 64 Control Pad Carry Case

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POCKET GAMEBOY ACTION

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**Pocket GameBoy
from £44.99**



ONM FIVE FAVE FINGS

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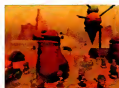


TIME WARP!

Next year sees the unveiling of the N64's add-on, the 64DD. But why do you need it? Well, it gives the N64 stacks more memory to store bigger games, it should have a modem and allows tons of data to fly into yer N64 at three times the speed of a CD. Best of all it's read-writable and will boast games like Mother 3 and an expanded Zelda. Top!



ABOVE The 64DD in all its glory, ready to accept a 64DD disk.



ABOVE Mother 3 (Earthbound 2 in the Western market) will debut on the 64DD.



ABOVE Only the massive power of the N64 and 64DD can produce scenes like this.

WIN! A year's worth of N64 games!

IT'S TIME TO WIN...

Fancy gettin' your stick-chaffed fingers on EVERY Nintendo 64 release for 1998? Course you do. Who could resist the chance of free copies of Banjo Kazooie, F-Zero, Conker's Quest and loads, loads more. To stand a chance of winning all you've to do is answer the following three multiple choice quessies...

1. What's the surname of the monkey in Nintendo's Diddy Kong Racing?

- a) Kong
- b) Gonk
- c) Cumley-Smythe



2. How many computer bits is Nintendo's dream machine?

- a) 1
- b) 32
- c) 64



3. Who's the Italian plumber who features heavily in the Official Nintendo Magazine?

- a) Bob Hoskins
- b) Mario
- c) Bowser



Send your entries to:
I'M ITCHING FOR FREE N64 GAMES
Official Nintendo Magazine,
Emap Images, 37-39 Millharbour,
Isle Of Dogs, London, E14 9TZ

IMPORTANT!

Entries must reach us by 31st January 1998 to be entered into the competition.

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RETURN OF

THE USUAL SUSPECTS!

#1

MARIO



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DIDDY KONG



#3

FOX McCloud



#4

YOSHI



#5

BOWSER



WANTED! FOR PUSHING THE BARRIERS OF GAMING TO THE LIMIT... AND BEYOND!